

English

- Write instructions for a maths board game.

Remember to include:

- Time conjunctions
- Imperative verbs
- Bullet points or numbers
- Adverbs



Grammar and Spelling

- Practise using the Year 5/6 spelling words in sentences.
- Practise turning singular nouns into plural e.g. baby - babies.
- Dictionary challenge: time how long it takes you to find a word in the dictionary. Try to beat your time from last week.



Maths

- Design a maths board game. Create a board, counters and theme for your game.
- Use a dice and roll a 4 digit number and multiply by a one or two digit number.
- Roll different numbers and practise rounding to the nearest ten, hundred and thousand.

Reading

- Rewrite the ending of your book in your own words. Could you improve it?
- Give the book a different title and front cover.
- Rewrite the blurb to persuade other children to read it.
- Write 5 questions you would ask the author.

Creative — Beast Creator

- Find out about Charles Darwin. What did he do? Why was he important? Create a fact file or PowerPoint to share your findings.
- Recreate some of the sketches by Charles Darwin. Use pencil or paint to recreate his style.
- Design a mini beast menu for your family e.g. noodles as worms.



Remember: Login to Purple Mash regularly for more English, GPS, maths and creative activities and games. Don't forget to click on 'hand in' when you have finished so your teacher can mark your work.